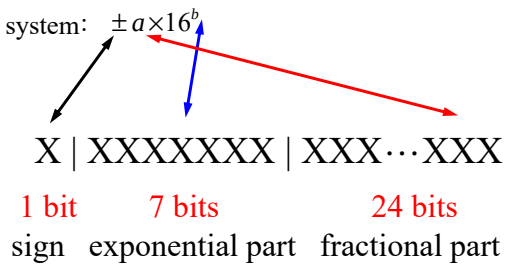


## § Machine numbers

~ represented by a finite number of binary digits (bits)

e.g. a single-precision real number is usually represented by  
a word = 4 bytes = 32 bits

e.g. 16-base system:  $\pm a \times 16^b$



• exponential part (7 bits):  $\pm a \times 16^b$

# of numbers that can be composed =  $2^7 = 128$

$\begin{cases} 64 & \text{for zero and positive exponents: } 0, 1, 2, \dots, 63 \\ 64 & \text{for negative exponents: } -1, -2, \dots, -64 \end{cases}$

0000000  $\Rightarrow$  0  $\Rightarrow$  -64

0000001  $\Rightarrow$  1  $\Rightarrow$  -63

...

1000000  $\Rightarrow$  64  $\Rightarrow$  0

...

1111111  $\Rightarrow$  127  $\Rightarrow$  63

- fractional part: (24 bits)  $\pm a \times 16^b$

$$X_1 X_2 X_3 \cdots X_{22} X_{23} X_{24} \equiv X_1 \cdot 2^{-1} + X_2 \cdot 2^{-2} + \cdots + X_{24} \cdot 2^{-24}$$

$$\text{maximum } 111 \cdots 111 \equiv 2^{-1} + 2^{-2} + 2^{-3} + \cdots + 2^{-24} \approx \frac{2^{-1}}{1 - 2^{-1}} = 1$$

e.g. 0 1000010 101100...000

$$1000010 = 2^1 + 2^6 = 66 \quad \Rightarrow b = 66 - 64 = 2$$

$$101100 \cdots 000 = 2^{-1} + 2^{-3} + 2^{-4} = 0.6875 = a$$

$$\underline{0 \ 1000010 \ 101100 \cdots 000} \equiv +0.6875 \times 16^2 = 176 \quad (10 \text{ base})$$

### § Machine numbers --- 32 bits

$$\sim \# \text{ of machine numbers} = 2^{32} = 1024^{3.2} = 4 \times 1024^3 = 4G$$

$$\text{the maximum one} = 0(1111111)(11 \cdots 1) \approx 16^{63} \approx 10^{76}$$

$$\text{the minimum nonzero one} = 0(0000000)(00 \cdots 01)$$

$$= 2^{-24} \times 16^{-64} \approx 10^{-84}$$

WARMING MESSAGE:

**OVERFLOW** ~ appears a number which absolute value  $> 10^{76}$

**UNDERFLOW** ~ appears a nonzero number which absolute value  $< 10^{-84}$

~ a finite set of real numbers

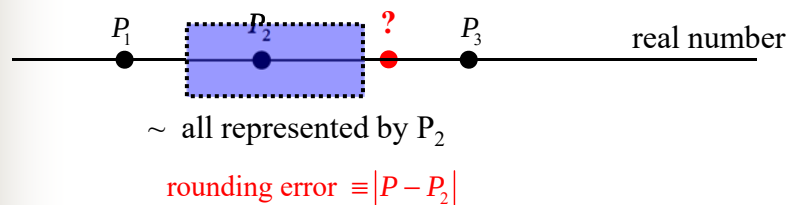
### § Machine numbers --- discrete number system

$$\underline{0\ 10000000}\ \underline{101100\ \dots 000} = 0.6875\ (P_2)$$

The two nearby machine numbers are:

$$\underline{0\ 10000000}\ \underline{101100\ \dots 001} = 0.6875 + 2^{-24}\ (P_3)$$

$$\underline{0\ 10000000}\ \underline{101011\ \dots 11} = 0.6875 - 2^{-24}\ (P_1)$$



### § Rounding Errors

Suppose a machine can represent a number up to  $k$  digits in the following form:  $\pm 0.d_1 d_2 \dots d_k \times 10^n$ ,  $1 \leq d_1 \leq 9$  and  $0 \leq d_i \leq 9, i = 2, 3, \dots, k$

How to present  $\pi = 3.141592653589793 \dots$ ? Machine-dependent!

e.g.  $k = 7$

chopping method :  $fl(\pi) = 0.3141592 \times 10^1$

rounding method :  $fl(\pi) = 0.3141593 \times 10^1$

$$error = |\pi - fl(\pi)|$$

## § Rounding Errors

**Round-off errors are unavoidable  
and accumulate as computations go on.**

$E_n \equiv$  magnitude of rounding error after  $n$  subsequent operations

\* linear growth :  $E_n \approx CnE_0$  for some constant  $C$

Usually unavoidable but acceptable as long as  $C$  and  $E_0$  are sufficiently small.

\* exponential growth:  $E_n \approx C^n E_0$  for some constant  $C > 1$

Overflow!

example: compute the series  $P_n = \frac{1}{3^n}$  with single-precision real numbers

### Method 1

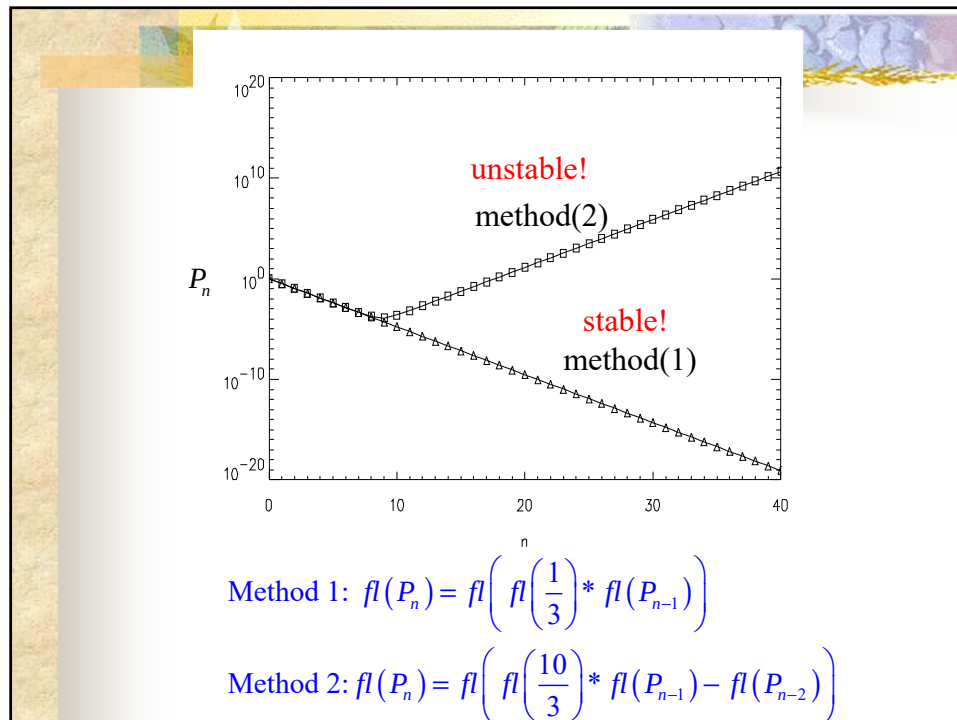
```
P(0)=1
DO n=1,100
  P(n)=1./3.*P(n-1)
END DO
```

### Method 2

```
P(0)=1
P(1)=1./3.
DO n=2,100
  P(n)=10./3.*P(n-1)-P(n-2)
END DO
```

$$\text{Method 1: } fl(P_n) = fl\left(fl\left(\frac{1}{3}\right) * fl(P_{n-1})\right)$$

$$\text{Method 2: } fl(P_n) = fl\left(fl\left(\frac{10}{3}\right) * fl(P_{n-1}) - fl(P_{n-2})\right)$$



**Method 2**  
 $P(0)=1$   
 $P(1)=1./3.$   
 DO n=2,100  
 $P(n)=10./3.*P(n-1)-P(n-2)$   
 END DO

$P_n = \frac{1}{3^n}$   
 formula correct!

$P_n = \rho^n$

$\rho^n = \frac{10}{3}\rho^{n-1} - \rho^{n-2}$

$\rho^2 - \frac{10}{3}\rho + 1 = 0$

$(\rho - 3)\left(\rho - \frac{1}{3}\right) = 0$

$P_n = A \cdot 3^n + B \cdot \frac{1}{3^n}$

$\left. \begin{matrix} P_0 = 1 = A + B \\ P_1 = \frac{1}{3} = 3A + \frac{B}{3} \end{matrix} \right\} \Rightarrow \begin{cases} A = 0 \\ B = 1 \end{cases}$

## Ways of Avoiding Rounding Errors:

### ① Reduce # of computations as many as possible.

$$\pi + e = 3.14159\textcolor{red}{2653}\dots + 2.71828\textcolor{red}{182}\dots = 5.85987\textcolor{red}{448}\dots$$

$$\pi * e = 3.14159\textcolor{red}{2653}\dots * 2.71828\textcolor{red}{182}\dots = 8.53973\textcolor{red}{422}\dots$$

7 digits + rounding method:

$$fl(fl(\pi) + fl(e)) = fl(3.14159\textcolor{red}{3} + 2.71828\textcolor{red}{2}) = 5.85987\textcolor{red}{5}$$

$$\begin{aligned} fl(fl(\pi) * fl(e)) &= fl(3.141593 * 2.718282) \\ &= fl(8.53973\textcolor{red}{5703}\dots) = 8.53973\textcolor{red}{6} \end{aligned}$$

### ② Avoid subtraction of two nearly equal numbers.

$$fl(x) - fl(y) = 0.3141593 \times 10^1 - 0.3141291 \times 10^1 = 0.3020000 \times 10^{-3}$$

~ lose 4 digits of significance

(Any further calculations can have only 3, instead of 7, digits of significance.)

### ③ Avoid dividing by a small number.

$$\text{original rounding error} = \delta \quad \text{exact number} = z = fl(z) + \delta$$

divided by a small number  $\varepsilon = 10^{-6}$

$$\text{rounding error} = \left| \frac{z}{\varepsilon} - \frac{fl(z)}{\varepsilon} \right| = \left| \frac{\delta}{\varepsilon} \right| = 10^6 |\delta|$$

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